

CHARACTER INFORMATION

Player _____
Character _____
Concept _____
Nation _____
Religion _____
Reputations _____
Wealth _____

ARCANA

STORIES

Name _____
Goal _____
Reward _____
Step 1 _____

TRAITS

Brawn ○○○○○
Finesse ○○○○○
Resolve ○○○○○
Wits ○○○○○
Panache ○○○○○

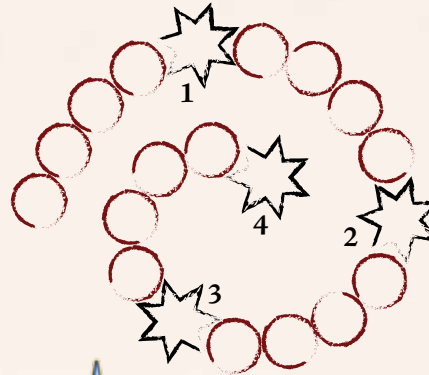
SKILLS

Aim ○○○○○	Perform ○○○○○
Athletics ○○○○○	Ride ○○○○○
Brawl ○○○○○	Sailing ○○○○○
Convince ○○○○○	Scholarship ○○○○○
Empathy ○○○○○	Tempt ○○○○○
Hide ○○○○○	Theft ○○○○○
Intimidate ○○○○○	Warfare ○○○○○
Notice ○○○○○	Weaponry ○○○○○

Rank 3: Re-Roll a single die
Rank 4: Sets of 15 = 2 Raises
Rank 5: 10s explode (+1 die)

DEATH SPIRAL

- 1: +1 Bonus Die to all Risks
- 2: Villains gain +2 Bonus Dice
- 3: Your 10s explode (+1 die)
- 4: You become Helpless



BACKGROUNDS

ADVANTAGES